

LANSING COMMUNITY COLLEGE			
Arts & Communications			
Curriculum Code: 0284 (Effective Fall 2017 – Summer 2022)	Computer Graphics Animation A.A.A. Pathway		
Semester I	Course Title	Prerequisites	Credit/ Billing Hours
<b>Writing Core Area - <i>Select 1</i></b>			
ENGL 121 (formerly WRIT 121)	Composition I	Reading Level 5 and Writing Level 6	4 / 4
<b>Communication Core Area - <i>Select 1</i></b>			
ARTS 102	Design & Communication	(Reading Level 5 or READ 170 concurrently or AASD 105 concurrently) and Writing Level 6	3 / 4
<b>Science Core Area - <i>Select 1</i></b>			
PHYS 120	The Art of Physics	Reading Level 5 and Writing Level 6 and (Math Level 5 or MATH 107 concurrently or MATH 109 concurrently)	4 / 5
<b>Program of Study Requirements</b>			
ARTS 131	Drawing I	Reading Level 5 and Writing Level 6	3 / 4
ARTS 171	Comp Graphics/Digital Imaging	Minimum 2.5 in (ARTS 102 or PHOT 118) or concurrently and Reading Level 5 and Writing Level 6	3 / 4
<b>Credits</b>			<b>17 / 21</b>

Semester II	Course Title	Prerequisites	Credit/Billing Hours
<b>Program of Study Requirements</b>			
ARTS 103	Spatial Dynamics I	Minimum 2.5 in ARTS 102 or concurrently and Reading Level 5 and Writing Level 6	3 / 4
ARTS 132	Figure Drawing	Minimum 2.5 in ARTS 131 and Reading Level 5 and Writing Level 6	3 / 4
ARTS 151	Color and Design	Minimum 2.5 in (ARTS 102 and ARTS 131) and Reading Level 5 and Writing Level 6	3 / 4
ARTS 173	Computer Graphics/Web Design	Minimum 2.5 in ARTS 171 or concurrently and Reading Level 5 and Writing Level 6	3 / 4
<b>Credits</b>			<b>12 / 16</b>
Semester III	Course Title	Prerequisites	Credit/Billing Hours
<b>Math Core Area - <i>Select 1</i></b>			
MATH 118	The Art of Geometry	(Minimum 2.0 in MATH 105 or MATH 106 or MATH 107 within 2 years or Math Level 5 within 2 years) and Reading Level 5 and Writing Level 4	3 / 4
<b>Program of Study Requirements</b>			
DMAC 130	Digital Video Production	Reading Level 5 and Writing Level 6	4 / 4
<b>Credits</b>			<b>7 / 8</b>
Semester IV	Course Title	Prerequisites	Credit/Billing Hours
<b>Global Perspectives and Diversity Core Area - <i>Select 1</i></b>			
HUMS 211 (formerly ARTS 211)	Art History to the Renaissance	Reading Level 5 and Writing Level 6	4 / 4

<b>Program of Study Requirements</b>			
ARTS 164	Vector Drawing	Minimum 2.5 in (ARTS 102 and ARTS 131) or concurrently and Reading Level 5 and Writing Level 6	3 / 4
ARTS 232	Comp Graphics/2-D Animation	Minimum 2.5 in (ARTS 132 and ARTS 151 and ARTS 171) and Reading Level 5 and Writing Level 6	3 / 4
ARTS 234	Comp Graphics/3-D Animation I	Minimum 2.5 in (ARTS 105 or ARTS 171) and Reading Level 5 and Writing Level 6	3 / 4
<b>Credits</b>			<b>13 / 16</b>
<b>Semester V</b>	<b>Course Title</b>	<b>Prerequisites</b>	<b>Credit/ Billing Hours</b>
<b>Program of Study Requirements</b>			
ARTS 153	Drawing II	Minimum 2.5 in ARTS 102 and ARTS 131 and Reading Level 5 and Writing Level 6	3 / 4
ARTS 226	Storyboards & Animatics	Minimum 2.5 in ARTS 151 and Reading Level 5 and Writing Level 6	3 / 4
ARTS 235	Comp Graphics/3-D Animation II	Minimum 2.5 in ARTS 234 and Reading Level 5 and Writing Level 6	3 / 4
HUMS 212 (formerly ARTS 212)	Art Hist from the Renaissance	Reading Level 5 and Writing Level 6	4 / 4
<b>Credits</b>			<b>13 / 16</b>
<b>Total Credits</b>			<b>62 / 77</b>